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“J” - DEPARTMENT 9 – Dog Obedience

Superintendent(s)

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GENERAL REGULATIONS:

Junior Fair Regulations, Ag 160, Exhibit Rules, Health Rules, Animal ID Check-In

Exhibitor Should Check on Health Rules Governing the Exhibition of Dogs.

DEPARTMENT REGULATIONS:

- All dogs must be checked by the veterinarian prior to the show.
 - Dogs must have current tags.
 - Dogs must have a current vaccination slip Rabies and Distemper shots.
 - Proof of rabies and distemper vaccinations must be attached to the Animal ID Form, on entry day.
 - Veterinary services performed on grounds will be paid for by exhibitor.
- Paperwork accompanying the dogs must be provided to the superintendent once in the building.
- Dogs are only allowed to be on the grounds during judging.
- Exhibitors are responsible for their own dog.
- Dogs must be on a chain or nylon training collar and a 6 ft long leather or nylon leash (Not retractable), unless performing specific skills.

PREMIUMS:

\$4.50 - \$3.50 - \$2.50 - \$1.50, unless otherwise noted

PHOTOS:

- Exhibitors **MUST** have a 4x6 photo of him/herself with pet mounted on 5x7 tag board for display.
- Please include your name and grade, along with your dog's name, age and breed on the front of the tag board.
- Your photo must be turned in at check-in.

Class A – Beginner Pre-Novice A

- Beginner Pre-Novice A is a 1st year dogs and members. This class is for youth that have had no previous experience in training and a dog that has no previous obedience training.
- Dogs must receive a score of 170 or received approval by a county dog project leader to advance to Pre-Novice A. Dogs not receiving a score of 170 or more will move to Beginner Pre-Novice B. Scores will NOT be considered for Highest Scoring Dog.
- All work on leash; Heel, Figure 8, Sit for examination (judge to touch only the dogs head); recall (no finish), sit/stay (45 seconds).

Lot No.

1. Beginner Pre-Novice A Grade 3-6
2. Beginner Pre-Novice A, Grade 7-13

Class B – Beginner Pre-Novice B

- Beginner Pre-Novice B is a youth and/or dog that have not received a qualifying score in Beginner Pre-Novice A class or for a youth that has previous experience but now showing a new dog.
- Dogs must receive a score of 170 or received approval by a county dog project leader to advance to Pre-Novice A. Scores will NOT be considered for Highest Scoring Dog.
- All work on leash; Heel, Figure 8, Sit for examination (judge to touch only the dogs head); recall (no finish), sit/stay (45 seconds).

Lot No.

1. Beginner Pre-Novice B Grade 3-6
2. Beginner Pre-Novice B, Grade 7-13

Class C – Pre-Novice A

- Pre-Novice A is a youth and dog that have not trained in pre-novice in previous years.
- Dogs must receive a score of 170 or more to advance to Novice. Dogs not receiving a score of 170 or more will move to Pre-Novice B.
- Heel on leash and figure 8; Stand for examination; Recall; Long sit (one minute); Long down (one minute).

Lot No.

1. Pre-Novice A Grade 3-6
2. Pre-Novice A Grade 7-13

Class D – Pre-Novice B

- Pre-Novice B is a youth and dog that have not received a qualifying score in Pre-Novice A class. A youth showing a dog that has been previously trained or youth that has shown previously but now showing a new dog.

- Dogs must receive a score of 170 or more to advance to Novice.
- Heel on leash and figure 8; Stand for Examination; Recall; Long Sit (one minute); Long Down (one minute).

Lot No.

1. Pre-Novice B, Grade 3-6
2. Pre-Novice B, Grades 7-13

Class E – Graduate Pre-Novice

- Graduate pre novice is for a youth and dog that has graduated from pre novice class but still needs additional training in some exercises.
- Heel on leash and figure 8; Stand for examination; Long Sit (one minute); Long down (one minute).

Lot No.

1. Graduate Pre-Novice, all grades

Class F – Novice

Heel on leash and figure 8; Stand for examination (off leash); Heel Free; Recall off leash; Long Sit (one minute); Long down (one minute).

Lot No.

1. Novice, all grades

Class G – Graduate Novice

Heel on leash; Stand for Examination(off leash); Heel Free including Figure 8; Drop on Recall; Long Sit (3 minutes); Long Down (5 minutes).

Lot No.

1. Graduate Novice, all grades

Class H – Pre-Open

Heel Free; Figure 8 Free; Drop on Recall; Retrieve dumbbell on Flat; Recall over Broad Jump; Long Sit (3 minutes); Long Down (5 minutes).

Lot No.

1. Pre-Open, all grades

Class I – Open

Heel Free; Figure 8 Free; Drop on Recall; Retrieve dumbbell on Flat; Retrieve Dumbbell over High Jump; Recall over Broad Jump; Long Sit (3 minutes); Long Down (5 minutes).

Lot No.

1. Open – all grades

Class J – Pre-Utility

Signal Exercise; Retrieve over High Jump; Directed Retrieve; Directed Jump; Moving Stand for Examination

Lot No.

1. Pre-Utility, all grades

Class K – Utility

Signal Exercise; Scent Discrimination; Directed Retrieve; Directed Jump; Moving Stand for Examination.

Lot No.

1. Utility

Class L – Team Obedience

Team consisting of four (4) members, performing obedience exercise in unison. All must be on same obedience level.

Lot No.

1. Pre-Novice Team Obedience
2. Novice Team Obedience

Class M – Team Brace

Exhibitors handles two (2) dogs simultaneously.

Lot No.

1. Pre-Novice Team Brace
2. Novice Team Brace

Class N – Showmanship

PREMIUMS: \$3.00 - \$2.50 - \$2.00 - \$1.50

Lot No.

1. Showmanship, Exhibitors grades 3-4
2. Showmanship, Exhibitors grades 5-6
3. Showmanship, Exhibitors grades 7-8
4. Showmanship, Exhibitors grades 9 and over

Class O – Agility

PREMIUMS: \$3.00 - \$2.50 - \$2.00 - \$1.50

Participation Rules:

- Guidelines are based on those adopted for the State Wisconsin 4-H Agility Show.
- Exhibitor and dog must attend at least two training classes with project leader and receive approval to enter agility classes at the fair. It is strongly suggested that youth and dog successfully complete at least one year of obedience training before moving to agility.
- In order to compete in Agility each exhibitor and dog must be able to demonstrate the following competencies: A.) A successful sit/stay B.) A successful down/stay. C.) A good relationship between the dog and handler, which includes ability to control the dog whether stationary or when walking on leash. D.) The ability to be peacefully approached by other dogs and handlers.
- The handler and dog must be in good health at the time of competition.
- Dogs must be at least 12 months old to compete in agility. It is recommended that larger breeds be at least 18 months old. This is because for most breeds the growth plates in the bones are still developing until the average age of fourteen months – even later for large breeds.
- Dogs 18 months and younger and 7 years and older are encouraged to jump at least one height lower than their measured jump height.
- All exhibitors are strongly encouraged to consult their veterinarian before beginning agility training to be sure that there are no problems such as hip dysplasia, disc problems, overweight, etc.
- Family members may share a dog, but there are a maximum number of four runs per dog per day.
- Dogs must have a Buckle Collar – Martingale – Slip Collar - no Prong collars or Haltis. No tags or attachments on collars. Dogs must have a Standard 6 foot leash – no retractable leashes. Classes may be run on or off leash. Off leash with county dog project approval.
- Jump heights are 4", 8", 12", or 16" based on height of dog.

Divisions/Moving Up in classes:

- Division A - In this division, neither the dog nor handler has previously achieved a qualifying score in 4-H agility or another agility venue. In addition, neither the handler nor the dog has previously achieved a title in another agility Venue.
- Division B - This division is designed for those where either the dog or handler have achieved a qualifying score in 4-H agility or another venue OR for those situations where either the handler or the dog has earned an agility title in another venue. Receiving a qualifying score in either JTT or Standard means that the dog/handler team should be entered in Division B in both JTT and Standard in future competitions.
- When exhibitors move to Standard Agility, (by demonstrating the ability to complete contact obstacles and weaves successfully as determined by a county Dog Project Leader), they will be able to compete in JTT and Standard Agility classes at a single event with the same dog.
- Class Descriptions Exhibitor and dog teams have two options depending on their ability level.
 - 1st option: Teams may enter JTT, Standard agility and/or Standard Tunnelers
 - 2nd option: Teams may enter Advanced Jumpers, Advanced Standard and/or Advanced Tunnelers

Lot No.

1. Standard Tunnelers, Division A On Leash
2. Standard Tunnelers, Division A Off Leash
3. Standard Tunnelers, Division B On Leash
4. Standard Tunnelers, Division B Off Leash

This is a tunnels only class. There will be up to 5 tunnels creating of a course of 7 to 10 total obstacles. Course time will be 60 seconds (beyond 60 seconds, time penalties will be assessed). Each class has all 4 different heights.

5. JTT Class, Division A On leash
6. JTT Class, Division A Off leash
7. JTT Class, Division B On leash
8. JTT Class, Division B Off leash

JTT agility courses will consist of 7 – 10 obstacles with a course time of 60 seconds (beyond 60 seconds, time penalties will be assessed). The only pieces of equipment used are jumps, a table and one or more tunnels. Each class has all 4 different heights.

9. Standard Agility Class, Division A On Leash
10. Standard Agility Class, Division A Off Leash
11. Standard Agility Class, Division B On Leash
12. Standard Agility Class, Division B Off leash

Standard agility courses will consist of 10 to 15 obstacles with a course time of 75 seconds, (beyond 75 seconds, time penalties will be assessed). This class also includes jumps, tunnels and table. Added to the course is the contact obstacles; A-frame [maximum 4'6" at apex], dog walk, teeter and six weave poles will be added to the course containing jumps, tunnels and table. Each class has all 4 different heights.

13. Advanced Tunnelers

This will be a course that will only consist of tunnels. Up to 7 tunnels will be used to create a course of 12-15 obstacles and course time will be 60 seconds (beyond 60 seconds, time penalties will be assessed as described in the scoring section of these guidelines).

14. **Advanced Jumpers**
In addition to single bar jumps, open tunnels and pause table, this class may include wing jumps, double and triple jumps, tire jump, the broad jump, panel jump, and twelve weave poles. There will be a maximum of 20 obstacles in this course and course time will be 75 seconds (beyond 75 seconds, time penalties will be assessed as described in the scoring section of these guidelines).
15. **Advanced Standard**
May include single, double and triple bar jumps, tire jump, wing jumps, broad jump, panel jump, and twelve weave poles, open and closed tunnels, a pause table, A-frame (maximum height 4' 6"), dog walk and teeter. There will be a maximum of 20 obstacles and course time will be 75 seconds (beyond 75 seconds, time penalties will be assessed.)

Advanced classes are designed for more experienced 4-H handlers and will help to prepare them to compete in other venues if they choose. These classes must be performed off-leash. In these classes, there will be 16-20 obstacles, more complex course patterns and the course time will be 60 seconds. Handlers may choose to enter advanced classes when they have achieved a qualifying score in 4-H agility (in JTT for Advanced Jumpers or in Standard for Advanced Standard) or if they or their dog have earned a title in another agility venue. It is recommended that 4-H members consult their county 4-H Dog Agility Leader regarding their readiness before entering advanced classes. Handlers, who enter any of the advanced classes described above, may NOT enter JTT or Standard Agility or Standard Tunnelers.